



Using the AV System

Use the audiovisual system in this classroom to project from a variety of sources including an **HDMI** connection, wireless **AirMedia**, installed **Mac** or **Windows** computers, or **BluRay** player.

Touch to wake up the AV panel and select your source device. If the source device is powered on and connected, the AV system will turn on.

Your projection image will appear within 60 seconds.

To project from a laptop or portable device using a display adapter, *first* connect the HDMI cable to the adapter, *then* connect the adapter to your device. Select the HDMI source on the touch panel then choose display mode.

System Controls

Depending on your room, the Room Controls and Source options may differ slightly from the example.

To adjust system volume, first raise the volume of the video or audio file, then the device system volume, then the AV touch panel volume buttons. Ensure **Volume Mute** is not enabled.

There are 2 microphones available for use. They can be used for voice reinforcement to the classroom and as voice input for Zoom or Kaltura.

For Microphone input, attach the labeled USB cable to laptop or built-in and use the following selections

Mic: Shure P300
Speaker: Crestron (Intel(R) Display Audio)
Camera: Meeting Owl

NOTE: There are no installed cameras in this classroom.

If camera feed is needed, a portable camera like a meeting owl will need to be connected.



Example From Zoom

When finished, select **System Shutdown** on the AV touch panel.